**Purdue Northwest Curriculum Document Coversheet**

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| **Document No:**(According to [Instruction](http://faculty.pnw.edu/blog/curriculum-document-approval-procedures/)s[[1]](#footnote-1)) | COT 18-01 NEW COURSE CGT 25000 | **Approval by Faculty Senate:** (Leave Blank) | 12/14/18 |
| **Proposed Effective Date**  | July 1, 2019 | **Date Reviewed by Senate Curriculum****Committee:** (Leave blank) | 11/9/18 |
| **Submitting Department:**(Name of both Dept & College/School ) | Computer Information Technology & GraphicsCollege of Technology | **Name(s) of Library Staff Consulted:** (NA if not required) | NA |
| **Date Reviewed by Department**  | October 4, 2018 |  |  |
| **Submission Date:**(Date sent to College/School Curr Comm after Dept Review) | October 4, 2018 | **Will New Library****Resources Used?** | [ ]  **Yes**[x]  **No** Double-click to check Yes / No. |
| **Date Reviewed by College/School Curriculum Committee**  | October 26, 2018 | **Form 40 Needed?**(Double-click one box.)Registrar will complete Form 40 **after** Senate approval of document. | [x]  **Yes** New courses or any course change, check **YES**[ ]  **No** For **all other** curriculum matters, check **NO**. |
| **Contact Person(s):**(Name & Title) | Michael Alden RollerAssociate Professor of CGT |  |  |

Unless marked “Leave blank” all parts of this form must be filled in **before** sending to Secretary of the Faculty Senate.

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| **Task (check all that apply and fill out sections appropriate for each change).** [ ]  Program/Concentration Change or New Program/Concentration Proposal: Complete Section I, III, & IV[ ]  Minor Change or New Minor Proposal: Complete Section I (delete sections III & IV)[ ]  Certificate Change or New Certificate Proposal: Complete Section I (delete sections III & IV)[x]  Course Change or New Course Proposal: Complete Section II (delete sections III & IV) |
| **Program name**.Computer Graphics Technology |
| **Degree name(s).** (If applicable.)Bachelor of Science (B.S.)  |

## Section I: This section is for changes in programs, minors and certificates

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| **List the major changes in each program of study, minor or certificate.**  |
| **Impact on Students.** (State “N/A” if proposal will not greatly affect students.) |
| **Impact on University Resources.** (State “N/A” if proposal will not require new resources, faculty or funds.) |
| **Impact on other Academic Units.** (State “N/A” if proposal will not affect other units.)(Include name of person in affected area discussed with) |

## Section II: This section is for changes in courses only

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| **Subject.** (Brief description of proposed change, addition or deletion.)New course CGT 25000: Foundations of Interaction Design for the Computer Graphics Technology program at Purdue University Northwest. |
| **Justification.** (Briefly list main reasons for proposed change, addition or deletion.)Under the new CGT Plan of Study for the 2019-2020 academic year, a new course for the interaction design core competency was suggested by the program Industrial advisory board. The current course, CGT 25600: Principles of UX Design, is too specialized to meet that need. Thus, the course proposed here will better provide students with the foundational core competency for interaction design under the new 2019-2020 CGT Plan of Study. |

Use the **Current** and **Proposed** spaces below for course changes only. Otherwise, mark “N/A”

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| **Current:** (Course changes: include entire present catalog information. Leave blank if new course) | **Proposed:** (Course changes: include entire new catalog information.)CGT 25000: Foundations of Interaction DesignCredit Hours: 3.00. A foundational course examining the principles and approaches of interaction design. Students develop design sensibilities and vocabulary as it relates to contemporary interaction design trends. Focus is placed on formulating solutions to problems and challenges people face within interactive products, services, and applications.Prerequisites: (CGT 10100 with a grade of “C” or better) AND (CGT 11100 with a grade of “C” or better) AND (CGT 14100 with a grade of “C” or better).Total Credits: 3.00Pattern: 2-2-3Type: Lecture (LEC) / Lab (LAB)Level: Undergraduate (UG)Semesters: Fall, SpringFees: NoneGrading: Regular (G) |
| **Is this course also:** | [ ]  **General Education** | **Currently Designated ExL (see** [**instructions[[2]](#footnote-2)**](http://faculty.pnw.edu/blog/curriculum-document-approval-procedures/)**)** [ ]  |

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| **Course Objectives / Learning Outcomes.** (New courses only. List main outcomes. If lengthy, attach separate page.)1. Identify the needs and applications for interactive design.
2. Apply the principles of interaction design to resolve usability problems.
3. Demonstrate proficiency working with interactive technologies.
4. Evaluate interactive digital products, services, systems, and environments.
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| **Impact on Students.** (State “N/A” if proposal will not greatly affect students.) N/A |
| **Impact on University Resources.** (State “N/A” if proposal will not require new resources, faculty or funds.) N/A |
| **Impact on other Academic Units.** (State “N/A” if proposal will not affect other units.) (Include name of person in affected area this was discussed with.)N/A |

1. <http://faculty.pnw.edu/blog/curriculum-document-approval-procedures/> [↑](#footnote-ref-1)
2. <http://faculty.pnw.edu/blog/curriculum-document-approval-procedures/> [↑](#footnote-ref-2)